T'AU EMPIRE

STRIKE TEAM

For The Greater Good

M	T	SV	W	LD	OC
6"	3	4+	1	7+	2

70 PTS
Base 25mm

1 KOMMANDO

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2 BEWEGUNG

DS8 Support Turret

In your Movement phase, if this unit Remains Stationary, until the start of your next turn, its Shas'ui model is equipped with the support turret weapon.

Designer's Note: Place a Support Turret token next to this unit to remind you.

Marker Drone

The bearer's unit has the Markerlight keyword and can act as an Observer unit for another unit even if it Advanced this turn.

3 BESCHUSS

Missile pod

R	A	BS	S	AP	D
30"	2	5+	7	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–6	T7	T8–13	T14+

Pulse carbine

R	A	BS	S	AP	D
20"	2	4+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Pulse pistol PISTOL

R	A	BS	S	AP	D
12"	1	4+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Pulse rifle RAPID FIRE 1

R	A	BS	S	AP	D
30"	1	4+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Support turret INDIRECT FIRE TWIN-LINKED

R	A	BS	S	AP	D
30"	2	5+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Twin pulse carbine ASSAULT TWIN-LINKED

R	A	BS	S	AP	D
20"	2	5+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Guardian Drone

Each time a model makes a ranged attack that targets the bearer's unit, subtract 1 from the Wound roll.

Suppression Volley

In your Shooting phase, after this unit has shot, select one enemy INFANTRY unit hit by one or more of those attacks. Until the start of your next turn, while unit is on the battlefield, that enemy unit is suppressed. While a unit is suppressed, each time a model in that unit makes an attack, subtract 1 from the Hit roll.

4 ANGRIFF

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5 NAHKAMPF

Close combat weapon

R	A	WS	S	AP	D
Melee	1	5+	3	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1	T2	T3	T4–5	T6+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Shield Drone

Add 1 to the bearer's Wounds characteristic.

GEGEN DIESE EINHEIT

W3 · RW 4+ · 1 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S6+	S4–5	S3	S2	S1

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
4+	5+	6+	–	–

REGELN & KEYWORDS KURZ

For The Greater Good If your Army Faction is T'AU EMPIRE, at the start of your Shooting phase you can select units from your army with this ability to become Observer units.

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

INDIRECT FIRE Units containing one or more models with an [INDIRECT FIRE] weapon can shoot using indirect shooting (10.07).

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

9x Fire Warrior w/ pulse carbine oder Fire Warrior w/ pulse rifle
1x Fire Warrior Shas'ui

Ausrüstung: Missile pod, Pulse carbine, Pulse pistol, Pulse rifle, Support turret, Twin pulse carbine, Close combat weapon

- Each Fire Warrior Shas'ui can be equipped with up to 2x Marker Drone.
- Each Fire Warrior Shas'ui can be equipped with up to 2x Shield Drone.
- Each Fire Warrior Shas'ui can be equipped with 1x Guardian Drone.
- Each Fire Warrior Shas'ui can be equipped with up to 2x Missile Drone.

KEYWORDS Infantry, Battleline, Grenades, Markerlight, Fire Warrior, Strike Team, Non-Kroot · **FRAKTION** T'au Empire